Software projects secrets why software projects fail (Download Only)

Software Projects Secrets
2012-11-29

Software project secrets why software projects fail offers a new path to success in the software industry this book reaches out to managers developers and customers who use industry standard methodologies but whose projects still struggle to succeed author george stepanek analyzes the project management methodology itself a critical factor that has thus far been overlooked he explains why it creates problems for software development projects and begins by describing 12 ways in which software projects are different from other kinds of projects he also analyzes the project management body of knowledge to discover 10 hidden assumptions that are invalid in the context of software projects

Managing Software Projects
2004

computer architecture software engineering

Software Project Secrets
2008-11-01

no other writer on the popular topic of agile methods and software development methods has identified project management s best practices as a cause of software project failure the analysis clearly shows how these best practices can create problems for software development projects the book assumes no technical knowledge and is accessible to businesspeople project managers executives and customers who may know nothing about software development this book is geared towards a wide group of it professionals and decision makers working in 2005 this book is not just theoretical the detailed case studies included make the material come to life they illustrate how methodology choices influence the success or failure of software development projects

Applied Software Project Management
2005-11-18

if you re looking for solid easy to follow advice on estimation requirements gathering managing change and more you can stop now this is the book for you scott berkun author of the art of project management what makes software projects succeed it takes more than a good idea and a team of talented programmers a project manager needs to know how to guide the team through the entire software project there are common pitfalls that plague all software projects and rookie mistakes that are made repeatedly sometimes by the same people avoiding these pitfalls is not hard but it is not necessarily intuitive luckily there are tried and true techniques that can help any project manager in applied software project management andrew stellman and jennifer greene provide you with tools techniques and practices that you can use on your own projects right away this book supplies you with the information you need to diagnose your team s situation and presents practical advice to help you achieve your goal of building better software topics include planning a software project helping a team estimate its workload building a schedule gathering software requirements and creating use cases improving programming with refactoring unit testing and version control managing an outsourced project testing software jennifer greene and andrew stellman have been building software together since 1998 andrew comes from a programming background and has managed teams of architects developers and testers she has led multiple large scale outsourced projects between the two of them they have managed every aspect of software development they have worked in a wide range of industries including finance telecommunications media nonprofit entertainment natural language processing science and academia for more information about them and this book visit stellman greene com

Software Projects Secrets
2012-11-21

software project secrets why software projects fail offers a new path to success in the software industry this book reaches out to managers developers and customers who use industry standard methodologies but whose projects still struggle to succeed author george stepanek analyzes the project management methodology itself a critical factor that has thus far been overlooked he explains why it creates problems for software development projects and begins by describing 12 ways in which software projects are different from other kinds of projects he also analyzes the project management body of knowledge to discover 10 hidden assumptions that are invalid in the context of software projects

Software Projects
1997-04-22
it is a pleasure to recommend this book as a major contribution to our practical understanding of
the evolutionary delivery project management method it is rich with insights and practical advice
which should help the practicing manager as well as the intitial student of the method tom gilb
author of principles of software engineering management software projects evolutionary vs big
bang delivery producers of off the shelf software do not have the luxury of making phased
deliveries to their customers increasingly however they manage the development process in an
evolutionary manner often with only limited success in the development of large bespoke systems
the relationship between customer and developer is or should be closer managing it so that
changes in the customer s requirements are reflected in the development and so that users can get
the feel of the system as early as possible are key challenges to suppliers of commercial
software specialised software houses and in house developers this book offers advice on the
management of software development and delivery to customers and users it advises on the planning
and definition of projects both managerial and technical aspects of software projects are covered
and both the benefits and the pitfalls of evolutionary and big bang delivery are spelt out the
easy to read style makes assimilation of the key points quick and efficient this is an ideal hand
book for project managers and software engineers on the development side and customers
strategists and senior managers on the commissioning and procurement side

Software Project Management For Dummies
2006-10-09

the increase in project outsourcing has forced traditional programmers to take on the role of
project managers and quickly learn how to manage software projects the author discusses all of
the essentials in widely accepted project management methodology from managing programmers to
assessing and eliminating risk the book covers the iterative development model using microsoft
project 2003 as well as a variety of methodologies including extreme open source sqa testing
software life cycle management and more the companion site contains tools case studies and other
resources to help even novices get up and running

Risk Management in Software Development Projects
2004

very few software projects are completed on time on budget and to their original specification
causing the global it software industry to lose billions each year in project overruns and
reworking software research supports that projects usually fail because of management mistakes
rather than technical mistakes risk management in software development projects focuses on what
the practitioner needs to know about risk in the pursuit of delivering software projects risk
management in software development projects will help all practicing it project managers and it
managers understand key components of the risk management process current processes and best
practices for software risk identification techniques of risk analysis risk planning management
processes and be able to develop the process for various organizations brings together concepts
across software engineering with a management perspectiveuse of case material to illustrate
points madeincludes checklists and working templates

Managing Systems and IT Projects
2011-08-24

this book is designed for software engineering students and project management professional in
the it and software industry it focuses on the four phases of management planning organizing
monitoring and adjusting poma and tailors to systems and applications on software projects the
tasks and techniques utilized in each of the poma management phases are discussed with specific
software engineering and it related examples drawing from years of experience in the industry the
author presents material within a framework of real world examples and exercises that help
readers apply new concepts to everyday situations

Real-World Software Projects for Computer Science and
Engineering Students
2021-02-24

developing projects outside of a classroom setting can be intimidating for students and is not
always a seamless process real world software projects for computer science and engineering
students is a quick easy source for tackling such issues filling a critical gap in the research
literature the book is ideal for academic project supervisors helps researchers conduct
interdisciplinary research guides computer science students on undertaking and implementing
research based projects this book explains how to develop highly complex industry specific
projects touching on real world complexities of software developments it shows how to develop
projects for students who have not yet had the chance to gain real world experience providing
opportunity to become familiar with the skills needed to implement projects using standard
development methodologies the book is also a great source for teachers of undergraduate students
in software engineering and computer science as it can help students prepare for the risk and
uncertainty that is typical of software development in industrial settings
to build reliable industry applicable software products large scale software project groups must continuously improve software engineering processes to increase product quality facilitate cost reductions and adhere to tight schedules emphasizing the critical components of successful large scale software projects software project management a

the book is organized around basic principles of software project management planning and estimating measuring and controlling leading and communicating and managing risk introduces software development methods from traditional hacking requirements to code and waterfall to iterative incremental build evolutionary agile and spiral illustrates and emphasizes tailoring the development process to each project with a foundation in the fundamentals that are true for all development methods topics such as the wbs estimation schedule networks organizing the project team and performance reporting are integrated rather than being relegated to appendices each chapter in the book includes an appendix that covers the relevant topics from cmmi dev v1 2 ieee iso standards 12207 ieee standard 1058 and the pmi body of knowledge

requirements engineering and management for software development projects presents a complete guide on requirements for software development including engineering computer science and management activities it is the first book to cover all aspects of requirements management in software development projects this book introduces the understanding of the requirements elicitation and gathering requirements analysis verification and validation of the requirements establishment of requirements different methodologies in brief requirements traceability and change management among other topics the best practices pitfalls and metrics used for efficient software requirements management are also covered intended for the professional market including software engineers programmers designers and researchers this book is also suitable for advanced level students in computer science or engineering courses as a textbook or reference

focusing on measurement tools necessary for effective managerial planning and control this text emphasizes real world systems through integrated case studies

software is not natural it does not age rust decay break melt evaporate vibrate or float the laws of nature do not apply to software the traditional project management rules do not apply in the software world not all software projects operate in a state of crisis and it is certainly true that most do accordingly this book approaches software project management from two directions how to plan and manage a software project and how to regain control of a project that has been overwhelmed by events essentials of software project management provides real world strategies to make every software project more organized and less frantic

controlling software projects shows managers how to organize software projects so they are objectively measurable and prescribes techniques for making early and accurate projections of time and cost to deliver

why another book on software project management for some time the fields of project management computer science and software development have been growing rapidly and concurrently effective support for the enterprise demands the merging of these efforts into a coordinated discipline one that incorporates best practices from both systems development and project management life cycles robert k wysocki creates that discipline in this book a ready reference for professionals and
consultants as well as a textbook for students of computer information systems and project management by their very nature software projects defy a one size fits all approach in these pages you will learn to apply best practice principles while maintaining the flexibility that's essential for successful software development learn how to make the planning process fit the need understand how and why software development must be planned on a certainty to uncertainty continuum categorize your projects on a four quadrant model learn when to use each of the five sdpm strategies linear incremental iterative adaptive and extreme explore the benefits of each strategic model and what types of projects it supports best recognize the activities that go into the scoping planning launching monitoring controlling and closing phases of each strategy apply this knowledge to the specific projects you manage get a clear picture of where you are and how to get where you want to go

Effective Software Project Management
2010-09-29

this book introduces theoretical concepts to explain the fundamentals of the design and evaluation of software estimation models it provides software professionals with vital information on the best software management software out there end of chapter exercises over 100 figures illustrating the concepts presented throughout the book examples incorporated with industry data

Software Project Estimation
2015-04-13

about the book richard thayer's popular bestselling book presents a top down practical view of managing a successful software engineering project the book builds a framework for project management activities based on the planning organizing staffing directing and controlling model thayer provides information designed to help you understand and successfully perform the unique role of a project manager this book is a must for all project managers in the software field the text focuses on the five functions of general management by first describing each function and then detailing the project management activities that support each function this new edition shows you how to manage a software development project discusses current software engineering management methodologies and techniques and presents general descriptions and project management problems the book serves as a guide for your future project management activities the text also offers students sufficient background and instructional material to serve as a main supplementary text for a course in software engineering project management introduction to management software engineering software engineering project management planning s software engineering project planning software cost schedule and size organizing a software engineering project staffing a software engineering project directing a software engineering project controlling a software engineering project controlling software metrics and visibility of progress

SOFTWARE ENGINEERING PROJECT MANAGEMENT
2006-08

this is the digital version of the printed book copyright 2003 if there's no risk on your next project don't do it greater risk brings greater reward especially in software development a company that runs away from risk will soon find itself lagging behind its more adventurous competition by ignoring the threat of negative outcomes in the name of positive thinking or a can do attitude software managers drive their organizations into the ground in waltzing with bears tom demarco and timothy lister the best selling authors of peopleware show readers how to identify and embrace worthwhile risks developers are then set free to push the limits the authors present the benefits of risk management including that it makes aggressive risk taking possible protects management from getting blindsided provides minimum cost downside protection reveals invisible transfers of responsibility isolates the failure of a subproject readers are armed with strategies for confronting the most common risks that software projects face schedule flaws requirements inflation turnover specification breakdown and under performance waltzing with bears will help you mitigate the risks before they turn into project killing problems risks are out there and they should be there but there is a way to manage them

Waltzing with Bears
2013-07-15

managing global software projects about the three dimensions of software project management people process and technology and the interactions between them particularly when the team is geographically distributed the book focuses on the following 1 project management issues that confront global and distributed teams 2 a fair balance across the three dimensions people process and technology contributing to the success of geographically distributed teams 3 practical examples of the things that work and the common pitfalls descriptive frameworks rather than prescriptive formulae5 coverage of some of the issues vital for a project's success for example the skill set required for each function business significance of process models etc this book also covers the key practice areas of cmm and the 20 clauses of iso 9001
Quality Software Project Management

2002

regardless of the specific development process many generic problems commonly occur during the software development process this book serves as the foremost guide to identifying preventing and solving these problems before they sabotage the user's project

Managing Global Software Projects

2005

when software development teams move to agile methods experienced project managers often struggle doubtful about the new approach and uncertain about their new roles and responsibilities in this book two long time certified project management professionals pmp's and scrum trainers have built a bridge to this dynamic new paradigm they show experienced project managers how to successfully transition to agile by refocusing on facilitation and collaboration not command and control the authors begin by explaining how agile works how it differs from traditional plan driven methodologies the benefits it promises and the real world results it delivers next they systematically map the project management institute's classic methodology independent techniques and terminology to agile practices they cover both process and project lifecycles and carefully address vital issues ranging from scope and time to cost management and stakeholder communication finally drawing on their own extensive personal experience they put a human face on your personal transition to agile covering the emotional challenges personal values and key leadership traits you'll need to succeed coverage includes relating the pmbok guide ideals to agile practices similarities overlaps and differences understanding the role and value of agile techniques such as iteration release planning and retrospectives using agile techniques to systematically and continually reduce risk implementing quality assurance qa where it belongs in analysis design defect prevention and continuous improvement learning to trust your teams and listen for their discoveries procuring purchasing and contracting for software in agile collaborative environments avoiding the common mistakes software teams make in transitioning to agile coordinating with project management offices and non agile teams selling agile within your teams and throughout your organization for every project manager who wants to become more agile part i an agile overview 7 chapter 1 what is agile 9 chapter 2 mapping from the pmbok guide to agile 25 chapter 3 the agile project lifecycle in detail 37 part ii the bridge relating pmbok guide practices to agile practices 49 chapter 4 integration management 51 chapter 5 scope management 67 chapter 6 time management 83 chapter 7 cost management 111 chapter 8 quality management 129 chapter 9 human resources management 143 chapter 10 communications management 159 chapter 11 risk management 177 chapter 12 procurement management 197 chapter 13 how will my responsibilities change 217 chapter 14 how will i work with other teams who aren't agile 233 chapter 15 how can a project management office support agile 249 chapter 16 selling the benefits of agile 265 chapter 17 common mistakes 285 appendix a agile methodologies 295 appendix b agile artifacts 301 glossary 321 bibliography 327 index 333

Managing Software Development Projects

1990-01-16

developing projects outside of a classroom setting can be intimidating for students and is not always a seamless process real world software projects for computer science and engineering students is a quick easy source for tackling such issues filling a critical gap in the research literature the book is ideal for academic project supervisors helps researchers conduct interdisciplinary research guides computer science students on undertaking and implementing research based projects this book explains how to develop highly complex industry specific projects touching on real world complexities of software developments it shows how to develop projects for students who have not yet had the chance to gain real world experience providing opportunity to become familiar with the skills needed to implement projects using standard development methodologies the book is also a great source for teachers of undergraduate students in software engineering and computer science as it can help students prepare for the risk and uncertainty that is typical of software development in industrial settings

The Software Project Manager's Bridge to Agility

2008-05-19

this is release 2.0 of practical crap detection for software projects this book is for anyone who participates in the acquisition development administration or support of software it is most particularly for executives and managers experiencing late projects out of control costs insufficient functionality never ending defects poor system performance continuing surprises and terminally overworked employees its mission is to provide you with a crap detector for software engineering to know what should go on ask the right questions analyze the answers and forecast outcomes it is based on the lessons of the last 50 years of software development during which the technology has changed dramatically but the human processes and their results have remained depressingly the same this second edition contains a few topics i forgot to include in the first corrects typos and cleans up a lot of awkward phrasing
Real-World Software Projects for Computer Science and Engineering Students
2021-03

essential software development is covered as well as understanding the complete project life cycle particularly in the areas of planning and estimating written for beginner to advanced developers exploring all aspects of software development and the processes behind development not just how to code provides the necessary skills for setting up a contractual and technical framework for successful software development follows a genuine visual basic project through its ups and downs providing a real world experience as if the reader were part of the project team covers a basic set of skills needed for effective software development not found in any other book

Practical Crap Detection for Software Projects
2013-11

large refactorings looks at methods of establish design improvements as an important and independent activity during development of software and will help to ensure that software continues to adapt improve and remain easy to read and modify without altering its observable behaviour it provides real world experience from real refactored projects and shows how to refactor software to ensure that it is efficient fresh and adaptable

Software Project Management
2001

your answer to the software project management gap the complete software project manager from planning to launch and beyond addresses an interesting problem experienced by today s project managers they are often leading software projects but have no background in technology to close this gap in experience and help you improve your software project management skills this essential text covers key topics including how to understand software development and why it is so difficult how to plan a project choose technology platforms and develop project specifications how to staff a project how to develop a budget test software development progress and troubleshoot problems and what to do when it all goes wrong real life examples hints and management tools help you apply these new ideas and lists of red flags danger signals and things to avoid at all costs assist in keeping your project on track companies have due to the nature of the competitive environment been somewhat forced to adopt new technologies oftentimes the professionals leading the development of these technologies do not have any experience in the tech field and this can cause problems to improve efficiency and effectiveness this groundbreaking book offers guidance to professionals who need a crash course in software project management review the basics of software project management and dig into the more complicated topics that guide you in developing an effective management approach avoid common pitfalls by perusing red flags danger signals and things to avoid at all costs leverage practical roadmaps charts and step by step processes explore real world examples to see effective software project management in action the complete software project manager from planning to launch and beyond is a fundamental resource for professionals who are leading software projects but do not have a background in technology

Software Project Management
2009

to fully leverage the value of software architecture in enterprise development projects you need to expressly and consciously link architecture with project management this book shows how drawing on powerful lessons learned at siemens one of the world s leading software development organizations the authors offer insight into project management for software architects insight into software architecture for project managers and above all insight into integrating the two disciplines to maximize the effectiveness of both of them learn how to develop cost and schedule estimates for development projects based on software architecture how to clarify architecture so projects can be more effectively planned and managed and then how to use architecture to organize implement and measure the project iteratively as work progresses

Refactoring in Large Software Projects
2006-05-01

not connecting software project management spm to actual real world development processes can lead to a complete divorcing of spm to software engineering that can undermine any successful software project by explaining how a layered process architectural model improves operational efficiency process based software project management out
The Complete Software Project Manager
2016-01-26

A clearly written book that is a useful primer for a very complicated set of topics. Capers Jones, Chief Scientist Emeritus, Software Productivity Research LLC. Practical software estimation brings together today’s most valuable tips, techniques, and best practices for accurately estimating software project efforts, costs, and schedules. Written by a leading expert in the field, it addresses the full spectrum of real-world challenges faced by those who must develop reliable estimates. M. A. Parthasarathy draws on the immense experience of Infosys, one of the world’s largest and most respected providers of IT enabled business solutions to bring you the only book with detailed guidance on estimating insourced and outsourced software projects as well as projects that blend both approaches. He demonstrates how to successfully utilize function point (FP) methods, the industry’s leading estimation model, then using real case studies, he systematically identifies pitfalls that can lead to inaccurate estimates and offers proven solutions. Coverage includes how to estimate all types of software projects, including fresh development, re-engineering, and maintenance, how to incorporate the impact of core project elements on estimates, scope, environment, experience, and tools. FP analysis from start to finish and data and transaction functions. General system characteristics and more. FP methods for any platform or business function. Innovative re-estimation methods to track progress, how to quote RFPs, and prepare contracts. Fixed price, time and material, and project execution lifecycle models. Alternatives to FP, Delphi, COCOMO II, and COCOMO. How to choose the right estimation tools. Practical software estimation is the definitive reference for anyone who must estimate software projects accurately and project managers, individual developers, system designers, architects, executives, consultants, and outsourcers alike. It includes a list of figures, a list of tables, a foreword, a preface, acknowledgments, a chapter 1 introduction, a chapter 2 role of estimation in software projects, a chapter 3 study of function point analysis, a chapter 4 data functions, a chapter 5 transactional functions, a chapter 6 general system characteristics, a chapter 7 size effort and scheduling of projects, a chapter 8 estimation flavors, a chapter 9 a sense of where you are, a chapter 10 tips, tricks, and traps, a chapter 11 insourcing versus outsourcing, a chapter 12 key factors in software contracts, a chapter 13 project estimation and costing, a chapter 14 other estimation methods, a chapter 15 estimation tools, a chapter 16 estimation case study. Appendix A contains reference tables, a transaction function counts, and an appendix B with a reference tables data function points. A bibliography index is provided.

Architecture-centric Software Project Management
2002

Software project management explains the latest management strategies and techniques in software developments. It covers such issues as keeping the team motivated, cost justifying strategies, deadlines, and budgets.

Managing Software Projects
1984-01-01

Effort estimation is a core practice in software projects to help project managers work out the duration and cost of their project. This book compares different industry approaches to effort estimation and explains how to use each in a straightforward way with a real-life case study example. The reader can learn to apply it immediately. The approaches covered range from more traditional function points to agile story points and Kanban estimation techniques. The reader will also learn how to answer the question all managers dread: how is your project going? With earned value analysis, there are exercises for the reader to apply the approaches with answers and explanations provided. This highly readable book is a valuable go-to resource for software project managers, teachers of software project management, and students of computer science, information systems, and software engineering who will become the project managers of the future.

Process-Based Software Project Management
2006-05-30

Reflections on Management: How to Manage Your Software Projects, Your Teams, Your Boss, and Yourself
2010

Software Project Management
2023-12-18
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